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lt;div>Aja Romano, writing for The Daily Dot, stated that Ted the
 Caver was arguably the earliest example of creepypasta. The story,
 posted on Angelfire in 2001, was written in the first person from the perspecti
ve of Ted as he and several friends explored an increasingly frightening cave sy
stem.</div></div></div></div></div><div><
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iv><div>The story of Sonic.exe starts in 2011,
 when a web user by the name JC the Hyena posted a short story to the Creepy
pasta Wiki that described a disturbing and violent Sonic game his friend suppose
dly mailed him. ... Eggman are each hunted down and killed by a demonic version
of Sonic the Hedgehog.</div></div></div></div></div&g
t;<div></div><div><a data-ved="2ahUKEwikxKWwhcuDAxUzI0
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;span>Who made Sonic.exe? And why? - Quora</div></span&
gt;<div>quora : Who-made-Sonic-exe-And-why</div></sp
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v><a data-ved="2ahUKEwikxKWwhcuDAxUzI0QIHaQQDk4Qzmd6BAgBE
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lt;div>A 1 Card game means that only one card will be drawn from the Source a
nd placed into the Waste Pile at a time, while a 3 Card game means three are dra
wn and upturned in the Waste Pile at a time. <span>There are no limits to
how many times the Source deck can be cycled through in either style</span&gt
;.</div></div></div></div></div><div></di