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<p>com versões anteriores no Xbox - Suporte</p>
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<p></p><p>2024 video game</p>
<p>Call of Duty: Black Ops 4 (stylized as Call of Duty: Black Ops IIII) is

 a 2024 multiplayer🤶 first-person shooter developed by Treyarch and publ

ished by Activision. It was released worldwide for PlayStation 4, Windows, and X

box One🤶 on October 12, 2024. It is a sequel to the 2024 game Call of Du

ty: Black Ops III, the fifth🤶 entry in the Black Ops sub-series, and the

 15th installment in the Call of Duty series overall.</p>
<p>Black Ops 4 is🤶 the first mainline Call of Duty title without a

 traditional single-player campaign mode. Instead, it features the Specialist HQ

, which🤶 focuses on the backstories of the game's multiplayer charac

ters, known as "Specialists". The missions take place between Black Op

s II🤶 and III chronologically. Some of the Specialists also carried over

 from Black Ops III. The multiplayer mode is the first🤶 in the series to

 not feature automatic health regeneration and introduces both predictive recoil

 and a new ballistics system. The🤶 game included three Zombies experienc

es on release day, four if a special edition of the game, or the Black Ops&#1293

34; Pass, was purchased. The locations of the maps include the RMS Titanic, a Gl

adiatorial Arena in Roman Egypt, and Alcatraz🤶 Federal Penitentiary. The

 game also introduced a battle royale mode called Blackout, which features up to

 100 players in each🤶 match. Many characters from this and other Black O

ps titles can be used as the player's character model in this🤶 mode.

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<p>Development for the game started shortly after the release of Black Ops

 III. Treyarch chose not to create a traditional🤶 singleplayer campaign

for the game at the beginning of production, instead focusing on a new 'Care

er' mode with a greater🤶 focus on the multiplayer aspect. They cited

 an increased interest for multiplayer and lack of time spent by the playerbase&