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Strike Force missions allow the player to control a number of different war assets, such as unmanned aerial vehicles, jet fighters and robots. If the player dies in a Strike Force mission, the campaign continues recording that loss, as opposed to letting the player load a previously saved checkpoint. The player's progress in the Strike Force missions may go on to change even the plans of the story's antagonist, Raul Menendez.[13] By the end of the game, the player may have changed the results of the new Cold War.

Multiplayer

Setting and characters

Zombies

To promote the release of Black Ops II's DLC packs, Activision released a series of live-action shorts starring Peter Stormare as The Replacer, an undercover agent sent to take the place of clients in their daily lives, while said clients can stay at home and play Black Ops II's new content. After explaining his duties, Stormare is then shown in multiple situations where he has taken over random people's jobs, such as masquerading as a pregnant lady's husband, working at an office, and enduring a grandmother's endless talking, among other such scenarios.

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