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lt;div>In a 2012 interview, Alavi said he had three goals while working on &q
uot;No Russian": "Sell why Russia would attack the U.S., m
ake the player have an emotional connection to the bad guy Makarov, and do that
in a memorable and engaging way." Alavi drew inspiration from
news articles and films, and did not interview victims ...</div></div&g
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lt;div><div><div><div><div><div>"No Russia
n" is the fourth campaign mission of Call of Duty: Modern Warfare 2. The mi
ssion sees the player take part in an airport massacre of hundreds o
f civilians, and made Call of Duty: Modern Warfare 2 one of the mos
t controversial games to date.</div></div></div></div>&l
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v>No Russian | Call of Duty HeadQuarters Wiki - Fandom</span&g
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 : wiki : No_Russian</div></div></div>
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